



Region-Based Active Learning for Efficient Labelling in Semantic Segmentation

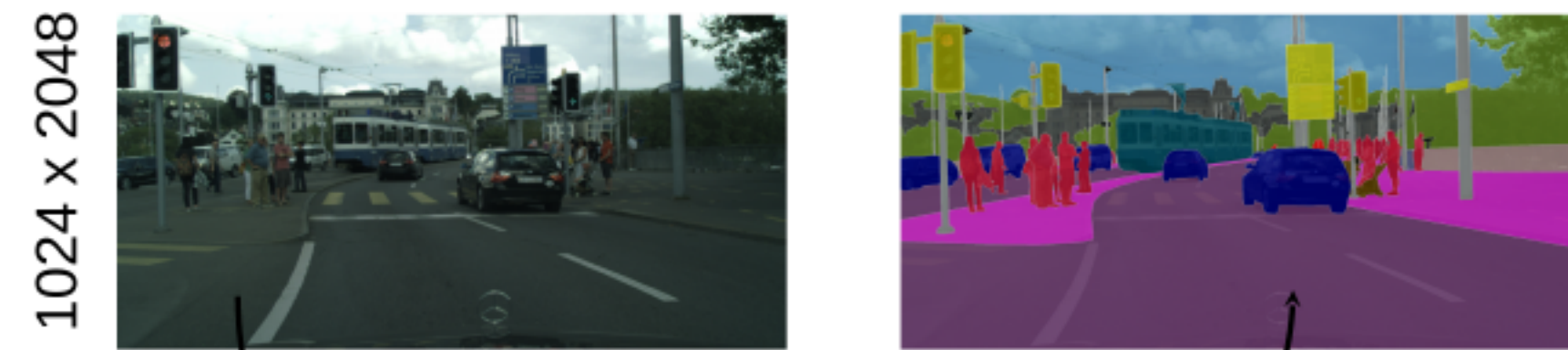
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Motivation

Pixel level annotations in semantic segmentation

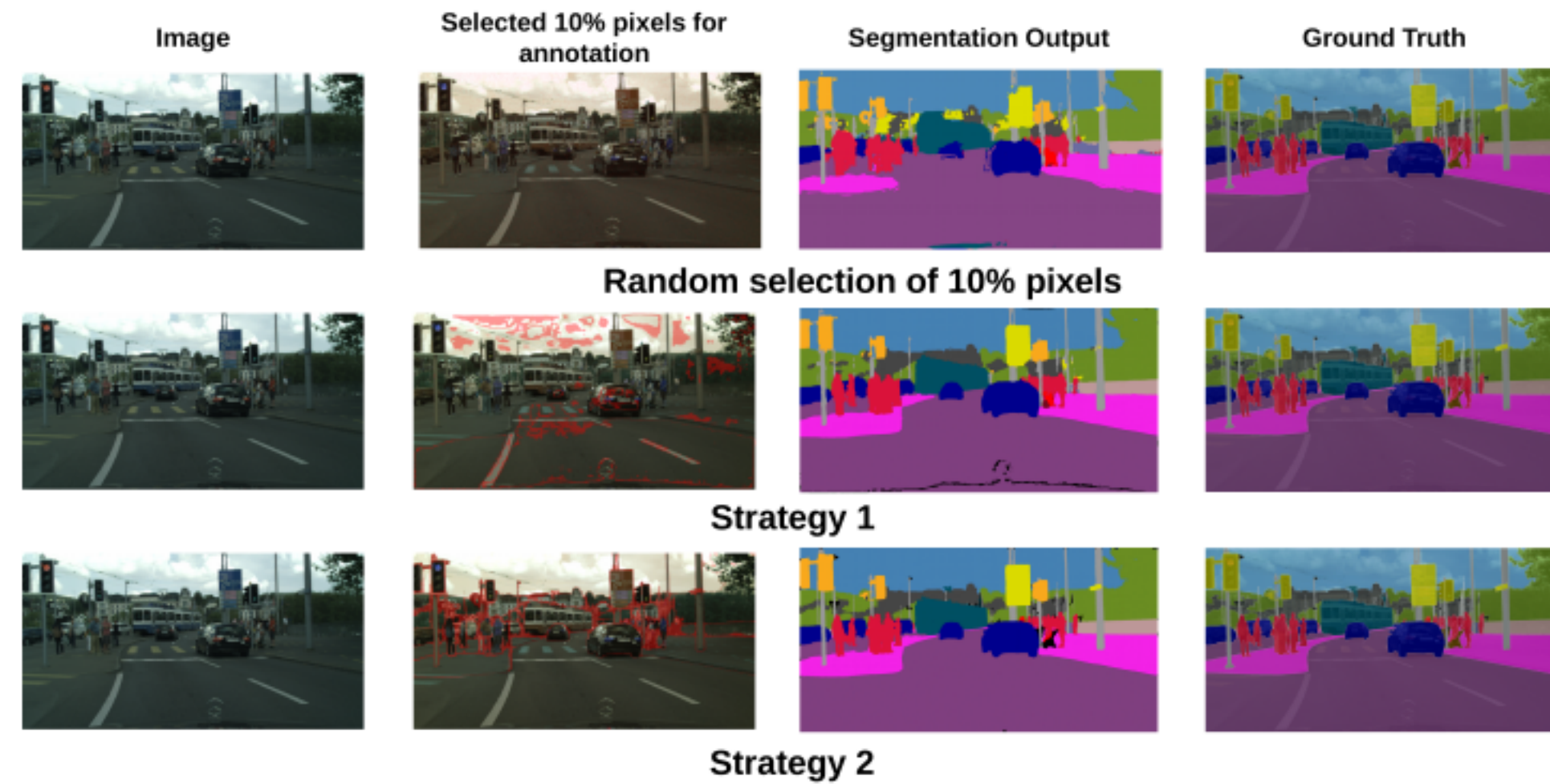


~ 1.5 to 2 hours for fine annotation

Annotations are expensive to obtain for large data.

Goal: To reduce annotation effort for semantic segmentation and get reasonable segmentation results

Challenges



Performance depends on the selected pixels for Annotation

Contributions

- Proposed an active learning strategy for selecting most uncertain pixels for annotation
- Uncertainty of images/pixels is computed using entropy
- 10% annotation** of image pixels/superpixels gives **90-93%** of fully supervised performance

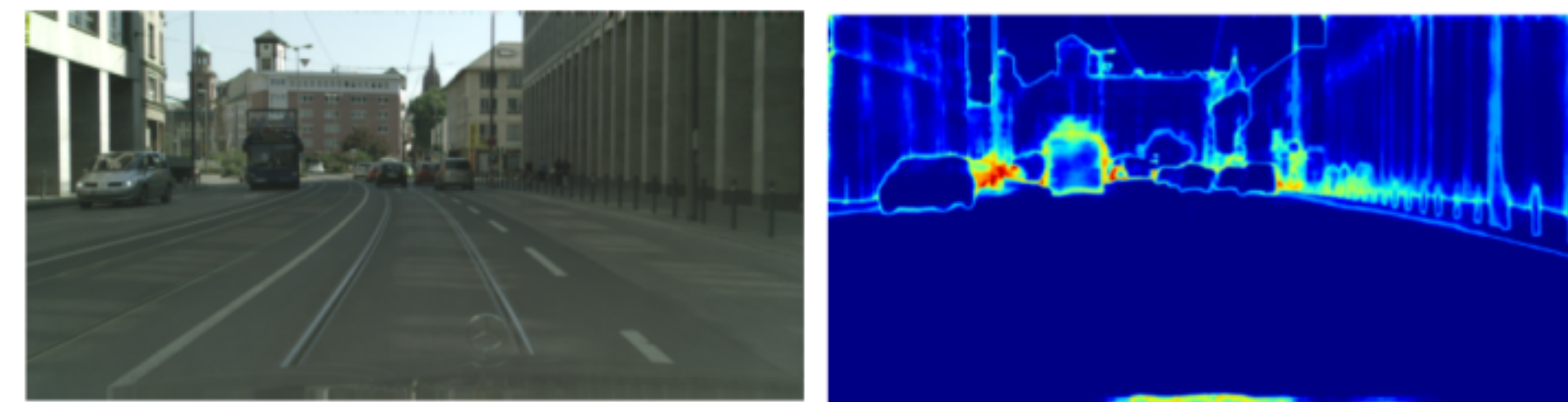
Proposed Method

Entropy : Gives the measure of uncertainty.

$$S = - \sum_i p_i \log(p_i)$$

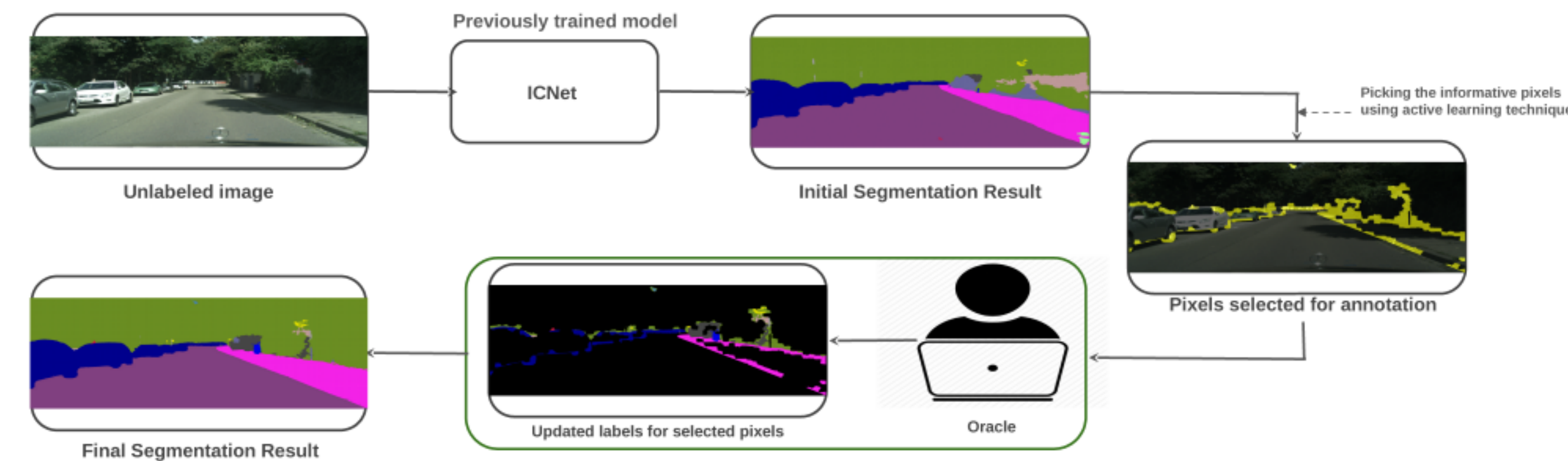
Entropy for a pixel x_i^j

$$H_i^j = \sum_{k=1}^C p(c_k | x_i^j, \theta) \log(p(c_k | x_i^j, \theta))$$
 C is the number of classes



Pipeline

- Given data $X=PUQ$. P is labeled data and Q is unlabeled data
- Θ is the deep learning model trained on P



Input: X, Θ and oracle O
Output: Updated model Θ

Proposed Strategies for Computing the Uncertainty

- Given an unlabeled image, compute its probability score map using Θ
- Compute most uncertain pixels using entropy
- Superpixels (SP): Computes uncertainty at superpixel level
- SP + CRF: Improves the 'SP' method performance using CRF
- Class-Specific SP + CRF: Handles class imbalance issues

Results

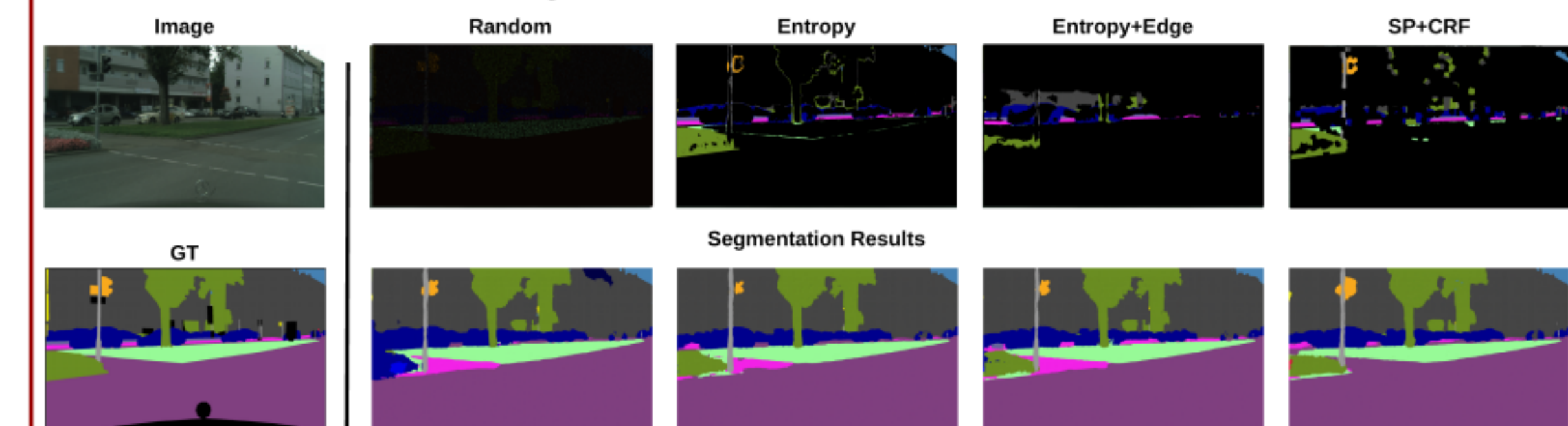
Datasets and Experimental Settings

- CityScapes:** 2975 images (1175 - labeled + 1800 - unlabeled)
- Mapillary:** 18000 images
- Deep Learning Network:** ICNet

Results On Cityscapes Dataset

# Training images	Baseline	Random 10% GT	Entropy	Entropy + Edge pixels	SP	SP + CRF	Class level SP+CRF
1175	55.6	55.6	55.6	55.6	55.6	55.6	55.6
1475	57.9	55.9 (96.5%)	56.1 (96.8%)	56.4 (97.4%)	56.5 (97.5%)	56.9 (98.2%)	57.0 (98.4%)
1775	59.7	56.2 (94.1%)	56.5 (94.6%)	57.0 (95.4%)	57.1 (95.6%)	57.8 (96.8%)	57.9 (96.9%)
2075	61.5	56.3 (91.5%)	56.9 (92.5%)	57.9 (94.1%)	58.0 (94.3%)	58.5 (95.1%)	58.7 (95.4%)
2375	62.7	56.5 (90.1%)	57.4 (91.5%)	58.7 (93.6%)	58.8 (93.7%)	59.4 (94.7%)	59.7 (95.2%)
2675	63.8	56.4 (88.4%)	57.8 (90.5%)	59.4 (93.1%)	59.3 (92.9%)	60.2 (94.3%)	60.4 (95.2%)
2975	65.3	56.5 (86.5%)	58.1 (88.9%)	59.8 (91.5%)	60.0 (91.8%)	61.0 (93.4%)	61.3 (93.8%)

Qualitative Results



Results On Mapillary Dataset

# Training images	Baseline	Random	SP + CRF
Cityscapes - 2975	100% GT	10% GT	10% GT
3000	25.2	25.2	25.2
6000	31.1	27.7 (89.0%)	28.7 (92.2%)
9000	35.2	28.3 (80.3%)	32.4 (92.0%)
12000	38.8	29.0 (74.7%)	35.1 (90.4%)
15000	40.3	29.8 (73.9%)	37.8 (93.7%)
18000	43.3	30.3 (69.9%)	39.4 (90.9%)

